

2026-2027 COURSE SELECTION SHEET - GRADE 9

LEGAL NAME: _____ STUDENT NUMBER: _____

PREFERRED NAME: _____ PREFERRED PRONOUNS: _____

1. Choose **four (4) quarterly electives** total
 - Choose **1 elective** from the Fine Arts column
 - Choose **1 elective** from the ADST column
 - Choose **2 additional electives** from any column
2. Choose **three (3) alternate elective courses (NOT the same as your previous selections from Step 1)**
3. Choose **one (1) Deep Dive Stream** (see back for descriptions)
4. If you choose a specialty program, you will need to complete the expression of interest form. Students in the AD Rundle IAT program will receive an email link to the expression of interest form. All other students will need to go to <https://sd33.bc.ca/registration> to complete registration and the expression of interest form.

INTEGRATED CORE COURSES:

All Students are automatically enrolled in these courses within their learning community.

HUMANITIES (ENGLISH & SOCIALS) MATH CAREER EDUCATION
 PHYSICAL HEALTH & EDUCATION SCIENCE

CHOOSE FOUR (4) QUARTERLY ELECTIVES AS DESCRIBED ABOVE:

FINE ARTS (Choose at least one)	ADST (Choose at least one)	SPECIALTY PROGRAM (see the back for more information)
<input type="checkbox"/> 2D ANIMATION <input type="checkbox"/> ART STUDIO <input type="checkbox"/> ART FOR VIDEO GAMES I: Intro to Game Art <input type="checkbox"/> CONTEMPORARY MUSIC: Rock Band <input type="checkbox"/> DIGITAL MEDIA ARTS <input type="checkbox"/> DRAMA <input type="checkbox"/> FASHION DESIGN/TEXTILES <input type="checkbox"/> PHOTOGRAPHY <input type="checkbox"/> PSYCHOLOGY <input type="checkbox"/> SONGWRITING	<input type="checkbox"/> ART & METAL JEWELLRY <input type="checkbox"/> CULINARY ARTS 10 <input type="checkbox"/> INTRO TO DRAFTING & DESIGN <input type="checkbox"/> ELECTRONICS & ROBOTICS <input type="checkbox"/> FOOD STUDIES – Level 1 <input type="checkbox"/> GAME DEVELOPMENT I: Intro to Game Dev <input type="checkbox"/> TECHNOLOGY EXPLORATION <input type="checkbox"/> VIDEO GAME BUSINESS START UP <input type="checkbox"/> WOODWORKING <input type="checkbox"/> YOUTH EXPLORE TRADES SKILLS	<input type="checkbox"/> VIDEO GAME DEVELOPMENT PROGRAM OTHER Many Post-Secondary Institutions require a second language. <input type="checkbox"/> FRENCH <input type="checkbox"/> HALQ'EMÉYLEM 10 <input type="checkbox"/> OUTDOOR EDUCATION OT (OUT OF TIMETABLE) Courses will be offered before or after school. <input type="checkbox"/> CONCERT BAND <input type="checkbox"/> LEADERSHIP DEVELOPMENT <input type="checkbox"/> YEARBOOK

CHOOSE THREE (3) ALTERNATE ELECTIVE COURSES (Different from the selections above):

1. 2. 3.

CHOOSE ONE (1) DEEP DIVE STREAM (see the back for descriptions):

FINE ARTS MATH & SCIENCE
 ADST - Applied Design, Skills & Technology PHYSICAL EDUCATION
 HUMANITIES PERSONAL PASSION PROJECT

DEEP DIVE SELECTIONS WILL HAPPEN IN THE FALL & SPRING!!

SEE REVERSE FOR VIDEO GAME DEVELOPMENT PROGRAM & DEEP DIVE

***FINAL COURSE OFFERINGS BASED ON NUMBERS**

VIDEO GAME DEVELOPMENT PROGRAM

The Video Game Development Program is an opportunity to complete Grade 9 course work while also learning the artistic, coding and programming skills connected to video game development. Successful applicants will participate in a full year, full day program where game development is woven into each of the subjects we learn. Successful applicants will have to be willing to learn, grow, and work together as part of a team. **Please go to <https://sd33.bc.ca/registration> to complete registration and the expression of interest form.** (Students in the AD Rundle IAT program will receive an email link to the expression of interest form.)

Registration closes MARCH 1, 2026. Successful applicants will be notified after spring break.

Students will be automatically enrolled in the following courses:

INTEGRATED CORE COURSES:		
<input checked="" type="checkbox"/> HUMANITIES (ENGLISH & SOCIALS)	<input checked="" type="checkbox"/> MATH	<input checked="" type="checkbox"/> CAREER EDUCATION
<input checked="" type="checkbox"/> PHYSICAL HEALTH & EDUCATION	<input checked="" type="checkbox"/> SCIENCE	
ELECTIVE COURSES:		
<input checked="" type="checkbox"/> 2D ART FOR VIDEO GAMES	<input checked="" type="checkbox"/> COMPUTER PROGRAMMING	
<input checked="" type="checkbox"/> SONGWRITING & RECORDING FOR GAMES	<input checked="" type="checkbox"/> FILM STUDIES	

DEEP DIVE STREAM SURVEY SELECTION DESCRIPTIONS

FINE ARTS

Art-focused Deep Dives would focus on one of the four core discipline-specific programs: **dance, drama, music, and visual arts.** Example - *Art Studio, Popping Pixels, Painting, Songwriting, etc.*

ADST - Applied Design, Skills & Technology

ADST-focused Deep Dives would focus on one from the existing disciplines of: **Business Education, Home Economics and Culinary Arts, Information and Communications Technology, and Technology Education.** Example - *Medieval Weaponry, Shopcraft, Game Jam, etc.*

HUMANITIES

The humanities curriculum is designed to empower students by providing them with strong **historical understandings, communication skills, an understanding and appreciation of language, history and literature**, and the capacity to engage fully as literate and responsible citizens in a digital age. Example - *Comparative Religion, Creative Writing, Classic Horror Literature, etc.*

MATH & SCIENCE FOCUS

Math and scientific skills are essential for solving problems in most areas of life and are part of human history. Example - *Astrophysics, Nature Journalling, etc.*

PHYSICAL EDUCATION

The PHE curriculum focuses on well-being — the connections between **physical, intellectual, mental, and social health.** Example - *Outdoor Ed, PE Leadership, etc.*

PERSONAL PASSION PROJECT

Students in Grade 10-12 may submit a Personal Passion Project application. Approval depends on fulsomeness of application/planning and teacher references. Applications available at Welcome Centre.

PLEASE RETURN THIS FORM TO THE WELCOME CENTRE ASAP

You can Email form to iss-alloffice@sd33.bc.ca