

COURSE SELECTION SHEET – GRADE 11

STUDENT NAME: LAST FIRST STUDENT NUMBER: _____

1. INTEGRATED CORE COURSE PAIRINGS *Graduation Requirement MUST take English First People 11

MUST CHOOSE ONE (1) INTEGRATED CORE PAIRING

- | | |
|-----------------------------------------------------------------------------------------------|-----------------------------------------------------------------------|
| <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + 20 TH CENTURY WORLD HISTORY 12 | <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + PHILOSOPHY 12 |
| <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + EARTH SCIENCE 11 | <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + SOCIAL JUSTICE 12 |
| <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + OUTDOOR EDUCATION 11 | <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + THEATRE |
| <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + ENVIROMENTAL SCIENCE 11 | <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + LIFE SCIENCE 11 |
| <input type="checkbox"/> ENGLISH FIRST PEOPLES 11 + PHYSICAL & HEALTH EDUCATION 11 | |

2. CHOOSE ONE (1) ALTERNATE INTEGRATED CORE PAIRING (Choose from list above. MUST be different from the selection above)

1. _____

3. CHOOSE ONE OPTION FOR ELECTIVE/ACADEMIC COURSES (see reverse for elective/academic courses)

OPTION 1

Choose one (1) Additional Integrated Core Pairing with four (4) Elective/Academic course options

CHOOSE ONE (1) ADDITIONAL INTEGRATED CORE PAIRING

- ARTS & CRAFTS (ART STUDIO 11 + WOODWORKING 11)
- ANATOMY & PHYSIOLOGY 12 + OUTDOOR EDUCATION 11
- ARCADE CRAFT (VIDEO GAME 12 + WOODWORKING 12)
- CONSERVATION PHOTOGRAPHY (ENVIRO SCIENCE 12 + PHOTOGRAPHY 11)
- HUMAN GEOGRAPHY 12 + 20TH CENTURY WORLD HISTORY 12
- LIFE SCIENCE 11 + ENVIRONMENTAL SCIENCE 11
- MUSICAL THEATRE 11 + CHORAL MUSIC 11
- NUCLEAR SCIENCE 12 + 20TH CENTURY WORLD HISTORY 12
- PHYSICS 11 + WOODWORKING 11
- SCIENCE FOR CITIZENS 11 + WORKPLACE MATH 11
- TOURISM 11 + PHOTOGRAPHY 11
- WORKPLACE MATH 11 + WOODWORKING 11

CHOOSE ONE (1) ALTERNATE ADDITIONAL INTEGRATED CORE PAIRING (Different from the selections above)

1. _____

CHOOSE FOUR (4) ELECTIVE/ACADEMIC COURSES

(see reverse for elective/academic options)

- 1. _____
- 2. _____
- 3. _____
- 4. _____

OPTION 2

Choose six (6) Elective/Academic course options (See reverse for course options)

CHOOSE SIX (6) ELECTIVE/ACADEMIC COURSES

(see reverse for elective/academic options)

- 1. _____
- 2. _____
- 3. _____
- 4. _____
- 5. _____
- 6. _____

4. CHOOSE THREE (3) ALTERNATE ELECTIVE/ACADEMIC COURSES (Different from the selections above)

1. _____ 2. _____ 3. _____

5. CHOOSE ONE (1) DEEP DIVE STREAM (See course selection guide for descriptions.)

- | | | |
|---------------------------------------------------------------------|---------------------------------------------|---------------------------------------------------|
| <input type="checkbox"/> FINE ARTS | <input type="checkbox"/> MATH & SCIENCE | <input type="checkbox"/> HUMANITIES |
| <input type="checkbox"/> ADST – Applied Design, Skills & Technology | <input type="checkbox"/> PHYSICAL EDUCATION | <input type="checkbox"/> PERSONAL PASSION PROJECT |

DEEP DIVE SELECTIONS WILL HAPPEN IN THE FALL & SPRING

6. CHOOSE OUT OF TIMETABLE COURSES (OPTIONAL) (See reverse for courses offered. Courses will be offered before or after school.)

1. _____ 2. _____

Course descriptions are located in the *Course Selection Guide*, available on the school website:
<https://imagine.sd33.bc.ca/2024-2025-course-selection-guide>

ELECTIVE/ACADEMIC COURSES

MATHEMATICS

- APPRENTICESHIP MATH 12
- CALCULUS 12
- FOUNDATIONS OF MATH 11
- PRE-CALCULUS 11
- WORKPLACE MATH 11

SCIENCE

- ANATOMY & PHYSIOLOGY 12
- CHEMISTRY 11
- HISTORY OF CHEMISTRY 11
- LIFE SCIENCE 11
- PHYSICS 11
- SCIENCE FOR CITIZENS 11
- SPECIALIZED SCIENCE - Astronomy 12
- SPECIALIZED SCIENCE – Nuclear Science & Technology 12

SOCIAL STUDIES

- COMPARITIVE CULTURES 12

ACTIVE LIVING

- ACTIVE LIVING 11
- STRENGTH & CONDITIONING 11
- MINDFULNESS & MOVEMENT 11

MODERN LANGUAGES

- FRENCH 11

HOSPITALITY/HOME ECONOMICS

- CULINARY ARTS 11
- FASHION DESIGN/TEXTILES 11
- FOOD STUDIES 11
- PSYCHOLOGY 11
- TOURISM 11

TRADES & TECHNOLOGY EDUCATION

- ART AND METAL JEWELLERY 12
- FILM & TELEVISION 11
- INTERMEDIATE DRAFTING & DESIGN 11
- VIDEO STORYTELLING 11
- WOODWORKING 11
- YOUTH EXPLORE TRADE SKILLS 11

VISUAL AND PERFORMING ARTS

- 2D ANIMATION 11
- ADVANCED PHOTOGRAPHY 11
- ART STUDIO 11
- INTRO TO STRINGS & VOICE 11
- CHORAL MUSIC 11
- CONTEMPORARY MUSIC: Rock Band 11
- DRAMA 11
- PHOTOGRAPHY 11
- THEATRE COMPANY 11
- THEATRE PRODUCTION 11

VIDEO GAME DEVELOPMENT PROGRAM

- ART FOR VIDEO GAMES I: 2D Characters, Environments, and More
- ART FOR VIDEO GAMES II: Music, Sound, Graphics, and Video
- GAME DEVELOPMENT II: Arcade Games
- GAME DEVELOPMENT III: Coding Complex Systems
- LAUNCHING AN INDIE GAME DEVELOPMENT COMPANY
- MARKETING FOR VIDEO GAMES: Trailers, Ads, and Stats

OTT = Out of Timetable (course will be offered before or after school)

- YEARBOOK (OTT)
- LEADERSHIP (OTT)
- PE LEADERSHIP (OTT)

THESE COURSE SELECTIONS ARE FOR INFORMATION PURPOSES ONLY.

Official selection will occur on Tuesday, February 4.

PLEASE RETURN THIS FORM TO THE WELCOME CENTER OR EMAIL iss-alloffice@sd33.bc.ca